

CYANIDE TEAMS

BRETONNIAN TEAMS

In the fair land of Bretonnia arrogant Bretonnian nobles and their yeomen are questing for an alternative grail - the Bloodweiser trophy. Convinced of their own skill, the young knights fill out their team with linemen lev, drafted from the many local (and incompetent) all-peasant teams.



Qty	Title	Cost	MA	ST	AG	AV	Skills	Talent
0-16	Linemen	40,000	6	3	2	7	Fend	G
0-4	Blitzers	110,000	7	3	3	8	Block, Catch, Dauntless	GAP
0-4	Yeomen	70,000	6	3	3	8	Wrestle	GS

Re-roll counter: 70,000 gold pieces each

Star Players: Dolfar (150K), Willow (150K) Zug (260K), Griff (320K), Morg (430K)

DAEMONS OF KHORNE TEAMS

Blood for the Blood God! This is the chant of the frenzied fans of the Khorne team demanding blood for Khorne, and the players are happy to give it to them often by launching opponents off the pitch for sacrificial mayhem.



Qty	Title	Cost	MA	ST	AG	AV	Skills	Talent
0-16	Linemen	60,000	6	3	3	8	Frenzy	GP
0-4	Bloodletters	80,000	6	3	3	7	Horns, Regenerate Juggernaut	GAS
0-2	Heralds	90,000	6	3	3	8	Horns, Frenzy, Juggernaut	GS
0-1	Bloodthirster	180,000	6	5	1	9	Horns, Frenzy, Claw, Juggernaut, Regenerate, Loner, Wild Animal	S

Re-roll counter: 70,000 gold pieces each

Star Players: Grashnak (310K), Morg (430K)